

## EDUCATION

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- **UC San Diego** San Diego, CA  
Ph.D in Machine Learning *Sep. 2021 - Present*
- **UC San Diego** San Diego, CA  
M.S in Computer Science *Sep. 2019 - Mar. 2021*
- **Nankai University** Tianjin, China  
B.E in Software Engineering *Sep. 2015 - Jul. 2019*

## PUBLICATIONS & PREPRINTS

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[1] **Harmonic Mobile Manipulation**

Ruihan Yang, Yejin Kim, Aniruddha Kembhavi, Xiaolong Wang, Kiana Ehsani

*Arxiv, 2023*

[2] **Generalized Animal Imitator: Agile Locomotion with Versatile Motion Prior**

Ruihan Yang\*, Zhuoqun Chen\*, Jianhan Ma\*, Chongyi Zheng\*, Yiyu Chen, Quan Nguyen, Xiaolong Wang

*Arxiv 2023, Workshop Best Paper @ CORL 2023 Deployable Workshop*

[3] **Neural Volumetric Memory for Legged Locomotion Control**

Ruihan Yang, Ge Yang, Xiaolong Wang

*CVPR 2023 (Highlight)*

[4] **Learning Vision-Guided Quadrupedal Locomotion End-to-End with Cross-Modal Transformers**

Ruihan Yang\*, Minghao Zhang\*, Nicklas Hansen, Huazhe Xu, Xiaolong Wang

*ICLR 2022 (Spotlight)*

[5] **Vision-Guided Quadrupedal Locomotion in the Wild with Multi-Modal Delay Randomization**

Chieko Sarah Imai\*, Minghao Zhang\*, Yuchen Zhang\*, Marcin Kierebiński, Ruihan Yang,

Yuzhe Qin, Xiaolong Wang

*IROS 2022*

[6] **DexMV: Imitation Learning for Dexterous Manipulation from Human Videos**

Yuzhe Qin\*, Yueh-Hua Wu\*, Shaowei Liu, Hanwen Jiang, Ruihan Yang, Yang Fu, Xiaolong Wang

*ECCV 2022*

[7] **Multi-Task Reinforcement Learning with Soft Modularization**

Ruihan Yang, Huazhe Xu, Yi Wu, Xiaolong Wang

*NeurIPS 2020*

[8] **Suphx: Mastering Mahjong with Deep Reinforcement Learning**

Junjie Li, Sotetsu Koyamada, Qiwei Ye, Guoqing Liu, Chao Wang, Ruihan Yang, Li Zhao, Tao Qin,

Tie-Yan Liu, Hsiao-Wuen Hon

*Arxiv 2020*

## INDUSTRIAL EXPERIENCE

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- **Allen Institute for AI (AI2)** Seattle, WA  
Research Intern @ PRIOR. Work with Dr. Kiana Ehsani *Jun. 2023 - Dec 2023*
  - Work on Embodied AI
- **Adobe Research** San Jose, CA(Remote)  
Research Intern. Work with Dr. Ruben Villegas, Dr. Duygu Ceylan *Jun. 2021 - Dec. 2021*
  - Work on Motion Style Transfer
- **Microsoft Research Asia** Beijing, China  
Research Intern at Machine Learning Group. Work with Qiwei Ye, Dr. Tao Qin *Mar. 2018 - Jun. 2019*
  - Built AI for Mahjong (One of the hardest imperfect-information game, **most popular board game in East Asia**, well matched to the **top professional human player**)

## PROFESSIONAL SERVICE

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**Conference Reviewer**                    ECCV 2022 / CVPR 2023 / ICCV 2023 / NeurIPS 2023 / ICLR 2024  
AAAI 2021,2023,2024 / ICRA 2022,2023 / IROS 2023 / Humanoids 2023

**Journal Reviewer**                    RA-L

## TEACHING EXPERIENCE

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- **Math 155A: 3D Computer Graphics** *Fall. 2020*  
Teaching Assistant
- **ECE 176: Introduction to Deep Learning and Applications** *Winter. 2021 / Winter. 2023*  
Teaching Assistant

## HONORS & AWARDS

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- First Class Scholarship for Nankai University Undergraduate (Top 5% ) *Dec. 2016, Dec. 2017*
- Public Dedication and All-round Capability Scholarship(15/96), Nankai University *Oct. 2018*

## SELECTED PROJECTS

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- **TorchRL** *Dec. 2018 - Present*  
Personal implementation of various RL algorithms
  - Implemented various RL methods: off-policy and on-policy methods.
  - Earned over 150 stars on github.
- **AI for Prosthetics** *Jul. 2018 - Nov.2018*  
NIPS 2018: AI for Prosthetics Challenge
  - Developed a controller to enable a physiologically-based human model with a prosthetic leg to walk and run.
  - Trained robotic controller using Proximal Policy Optimization(PPO), with symmetric loss / observation engineering / reward shaping / model using residual blocks. / dense goal-conditioned model
  - Ensembled multiple actors to cope with different circumstances
  - **Rank: 9th** (round1), **10th** (round2) & **Average Reward: 9800+**/10000

## SKILLS & INTERESTS

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**Programming Languages**                    C++/Python/C/Java/Bash/Latex/SQL

**Techniques**                                    Git/OpenMP/SIMD/MPI/CUDA/Docker/Pybind/Pytorch/Tensorflow